

A Pedagogical Handbook on the Training of Digital Rehabilitation Competences

This is the result of a project called DIRENE.

DIRENE stands for “Competences for the new era of user-driven Digital Rehabilitation”.

See www.jamk.fi/en/project/direne.

Easy reading summary

What to think about, when teaching Digital Rehabilitation competences?

- Introduce your learners to terms that are relevant to and new for your learners.
- Get inspired by existing teaching practices for Digital Rehabilitation.
- Consider the institutional context of your learners, the targeted settings, and clinical fields.
- Identify which competences your learners already have and which they need to learn.
- Define the content that shall be covered, for example, an overview of digital technologies.
- Advanced learners could apply knowledge by solving problems and creating content.
- Choose methods and tools based on your preferences, experiences and learners' needs.
- Specify assignments and prepare instructions for learners aligned to learning outcomes.