Questionnaire on digital competences. Scoring.

The score of this questionnaire is based on the categories provided by mirroring the competences of DigComp 2.0 (The digital competence framework for citizens, European Commission).

Six categories can be built by grouping the following items:

Information and data literacy: Item 1 (Searching data), Item 2 (Filtering data), Item 3 (Evaluating data), and Item 4 (Managing data).

Communication and collaboration: Item 5 (Interacting through digital technologies), Item 6 (Sharing through digital technologies), Item 7 (Engaging in citisenship/students/clients through digital technologies), Item 8 (Evaluating citizenship/students/clients' digital competences in digital content), Item 9 (Collaborating through digital technologies), Item 10 (Adapting communication), and Item 22 (Communicating on-line).

Digital content creation: Item 11 (Developing digital content), Item 12 (Integrating and re-elaborating digital content), and Item 13 (Managing ethics, copyright, and licences on rehabilitation technologies).

Safety: Item 14 (Managing privacy and security concerning the deployment of rehabilitation technologies) and Item 15 (Protecting health).

Problem-solving: Item 16 (solving technical problems), Item 17 (Identifying needs), Item 18 (Giving responses), Item 19 (Being creative in technology), Item 20 (Identifying competence gaps), and Item 21 (Supporting others in using digital services).

Specific competences for health/rehabilitation education: Item 23 (Delivering clinical care (including remote care) and Item 24 (Educating and training).

The mean of the scores in each category will provide the score in the category. The mean of the scores of all items will provide a **global score on digital competences**.

Competency levels should be interpreted according to the following intervals:
1. No skills
2. Not enough autonomy, but able with guidance
3. Able to deal with problems on their own
4. Able to solve many different tasks and problems and select the most appropriate solution and help guide others
5. Able to find solutions, contribute to the professional practice, propose new ideas, and processes to the field